



CHEAPASS GAMES PRESENTS

FIGHTOPIA

A FREE GAME BY JAMES ERNEST AND MIKE SELINKER

It's the future! Giant robots fight each other in epic duels on windswept and desolate plains. Society as we know it has crumbled, and technology has changed the face of warfare forever. Doesn't that sound cool?

INTRODUCTION

Fightopia is a chessboard game that uses three sizes of piece: **Pawns**, **Tanks**, and **Giants**. Make your own copy of Fightopia with the pieces on the next page!

PIECES AND PLAY

Set up the pieces as shown in the diagram below. Choose randomly who will go first. Players take turns, as in chess.

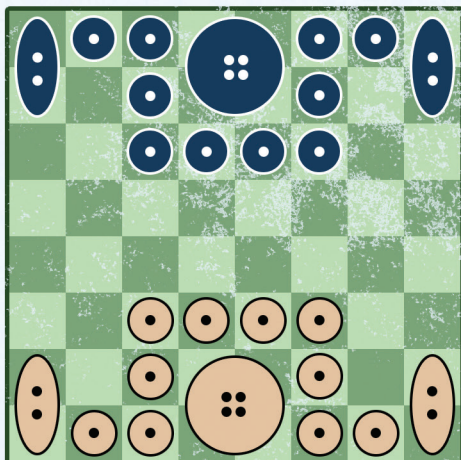
Pieces don't capture like they do in chess, and they can never move into occupied spaces. Instead, they move and destroy each other as follows.

Pawns (1 dot): These are your ubiquitous and disposable ground troops. Pawns move one square in any direction, like kings in chess. Pawns can't kill anything.

Giants (4 dots): Giants occupy four squares. They move like Pawns, one square in any direction. For a Giant to move, *all* the squares in the new position must be clear.

Instead of moving, Giants can kill Tanks. If a Giant shares at least one edge (i.e., not just a corner) with an enemy Tank, the Giant can kill the Tank (remove the Tank from the board) as its action.

Giants *cannot* kill Pawns.



Tanks (2 dots): Tanks occupy two squares. These pieces are the most complex because they have three different actions. A Tank can **move**, **pivot**, or **shoot**.

Move: Along its long axis, a Tank can move up to two squares in either direction.

Pivot: Around either of its two ends, a Tank can turn 90 degrees.

For a Tank to move or pivot, all the spaces it occupies must be clear.

Shoot: A Tank can shoot the nearest enemy Pawn in either direction along its long axis (imagine guns coming out the front and back of the Tank). The Tank can't shoot through other pieces, and may only shoot enemy Pawns. If you have legal targets in both directions, you can shoot only one of them.

A Tank can do *one of these* three actions on a turn.



MOVE



PIVOT



SHOOT

GAME OBJECTIVE

To win, be the first player to move your Giant all the way across the board, or to kill both of your opponent's Tanks. Either condition gives you the win.

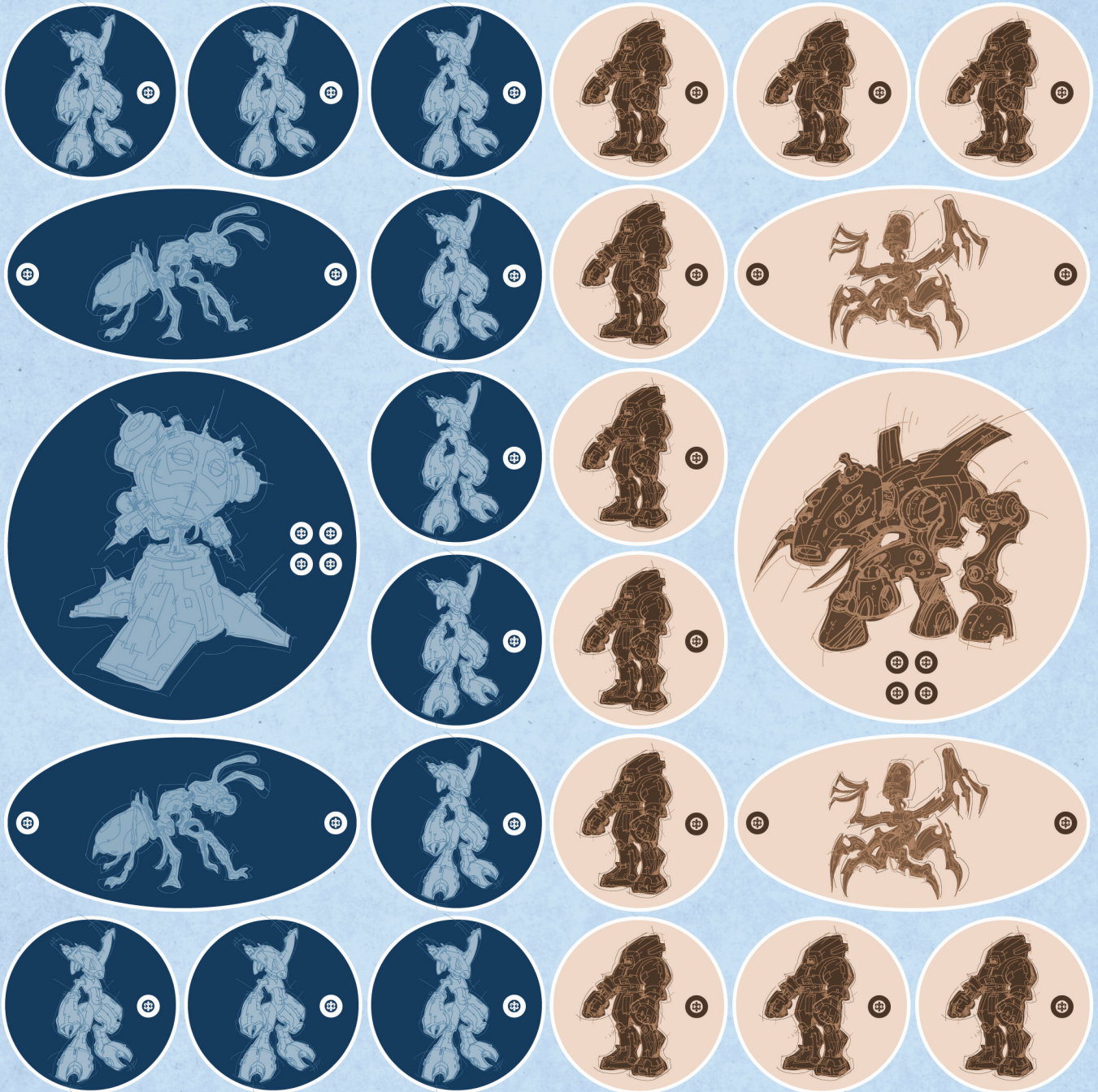
Buy Cheapass Games!

If you think this game is cool, you should check out what we sell for real money. Ask your local game store about Cheapass Games, or visit us online at cheapass.com.

FIGHTOPIA

PRINT AND PLAY GAME PIECES

cheapass.com/fightopia2018



Print it and play it! You can cut these pieces directly from this page, or for added stiffness, you can glue the page to a thin sheet of cardboard, such as a cereal box. (You'll also need a chess board, available literally everywhere.) You can find a PDF of this game at our double-secret website: cheapass.com/fightopia2018

