

Players: 2

Playing Time: 5 minutes

Equipment: Ten 6-sided dice.

To Begin: Each player rolls five 6-sided dice. The player who rolls the lowest total goes first. (Re-roll if the starting totals are the same.)

On Each Turn: You may either **flip** one of your own dice, or **trash** one of your opponent's dice.

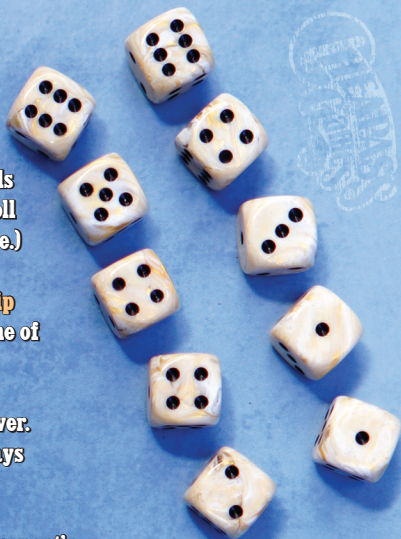
Flipping: Flip one of your dice over. (The top and bottom should always add up to 7.)

Trashing: Choose one of your opponent's dice, and play it into the middle of the table. Your opponent may then take change from the middle, withdrawing any combination of dice that total less than the value of the die you trashed.

For example, if you trash a 5, your opponent can take back up to 4 pips, on any combination of dice.

Forbidden Moves: To avoid a stalemate, it is illegal to flip the same die twice without **trashing** one.

Winning: To win, run your opponent out of dice. To keep score over several games, record the total pips on the dice you keep, and play to a score of 50.



Cheapass Games Presents

FLIP

A Clever Little Dice Game